

LEAD - UP GAMES TO TEAM SPORTS  
for Middle and Upper Primary Grades

CRICKET Lead - Up Games.

1. Continuous Cricket (Intermediate Game)

PLAYERS: 2 even teams of approximately 10-12 players

EQUIPMENT: volleyball or bat and ball, 5 stumps for base, wicket and bowling area

FIELD: any outdoor area, preferably level ground with unlimited boundaries.

SKILLS:  
hitting  
throwing  
catching



**THE GAME:** One batsman bats at a time. If he hits the ball, he must drop the bat and run around the base as indicated in the diagram, returning to the batting area in time to face the bowler again. The fielders return the ball to the bowler who immediately bowls again regardless of the position of the batter. If he succeeds in breaking the wicket, the batsman is out and the next batter must rush to the batting area. The bowler may continue to bowl during the change-over, and if he hits the wicket the new batter is out. After every 8 deliveries, the bowler and wicket keeper should change places with two fielders.

**SCORING:** One run is scored everytime the batter runs around the base and back to the wicket without being made out. Teams change over when the whole team is out. A batter continues to bat as long as he is not made out.

- RULES:**
1. The bowler may bowl underarm or overarm.
  2. The bowler may bowl anytime the ball is in his possession, regardless of the position of the batsman.
  3. The ball must be returned to the bowler by the fielders before a throw can be attempted to the wicket.
  4. The batter must run when he hits the ball or if the ball hits him.
  5. An incoming batsman who crosses the restraining line before the batter is out, is automatically dismissed.
  6. The batter is OUT if:
    - a. The ball hits the wicket
    - b. His hit is caught
    - c. The batter hits his own wicket

**MODIFICATIONS:** This game is great fun played with a volleyball hit with the fist. It is also a good social game.